

1.7 - Linear Functions

Define: a $f(x)$ is a linear function if it is defined by

$$y = f(x) = \cancel{mx} + b$$

\uparrow \uparrow
 slope y-intercept
 (up 1, over m)

Lines are easy to work with.

Eg: $y = mx$



We can find a line from

Ⓐ a point (x_1, y_1) & a slope m

$$y = f(x) = m(x - x_1) + y_1 \quad \text{Point slope form}$$

Ⓑ two points (x_1, y_1) and (x_2, y_2)

step 1: slope = $m = \frac{y_2 - y_1}{x_2 - x_1}$

step 2: $f(x) = m(x - x_1) + y_1$

Eg: find the line through $(2, 3)$ and $(3, 5)$

step 1: $m = \frac{5-3}{3-2} = \frac{2}{1} = 2$

step 2: $f(x) = 2(x - 2) + 3$

III a y-intercept & another point

eg y-intercept = 2
& goes through (1, 1)

step 0: Remember y-intercept = $f(0)$
 $\Rightarrow (0, 2)$ is a ^{2nd} point on the line

step 1: $m = \frac{2 - 1}{0 - 1} = \frac{1}{-1} = -1$

step 2: $f(x) = m(x - x_1) + y_1$

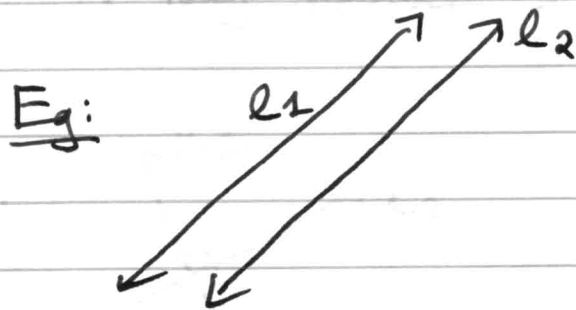
$f(x) = -1(x - 0) + 0$
your choice: \uparrow x-value \uparrow y-value

Same as before

5

skip
during
class

Define: two lines are parallel
if they never touch



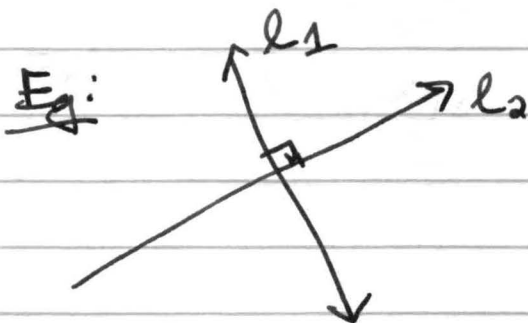
(5) The slope of the 2nd = the slope of the 1st

So given a line l_1
and a point not on the line P

We can make a line parallel to l_1
going through P

By using point-slope form

Define: two lines are perpendicular
if they intersect at right angles



(5)

The slope of the 2nd is $\frac{-1}{\text{(the slope of the first)}}$

l_1 has slope $m \Leftrightarrow l_2$ has slope $\frac{-1}{m}$

\Rightarrow you can find perpendicular lines
using only a line (slope)
and another (point)

[step during class]

Eg: let l_1 be $y = 3x + 1$

~~and~~ & P be $(1, 2)$

Find $f(x)$ parallel to l_1 & going through P

$$f(x) = m(x - x_1) + y_1$$

step 1: f is parallel to l_1
 \Rightarrow they have the same slope
 $\Rightarrow m = 3$

step 2: $f(x) = 3(x - 1) + 3$

Next find $g(x)$ perpendicular to l_1 & going through P

$$g(x) = m(x - x_1) + y_1$$

step 1: g is perpendicular to l_1
 $\Rightarrow m \cdot 3 = -1$
 $\Rightarrow m = -\frac{1}{3}$

step 2: $f(x) = -\frac{1}{3}(x - 1) + 3$

5/10

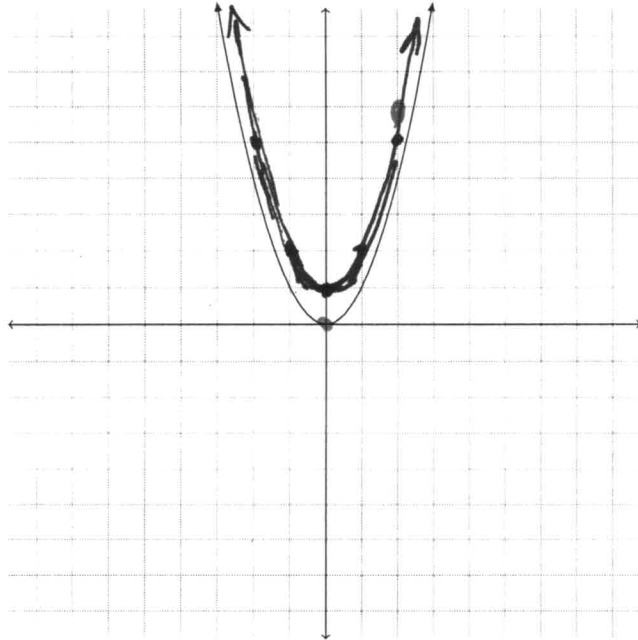
Name: _____

Section: _____

The graph of $y = x^2$ is given.

for each x in domain
plot $(x, f(x))$

Graph $f(x) = x^2 + 1$



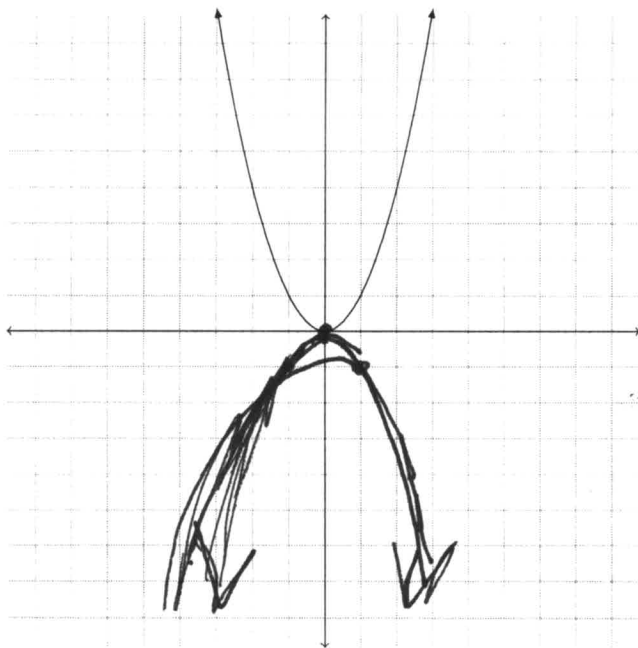
x	$f(x)$
-1	$1 + 1 = 2$
0	1
1	$1 + 1 = 2$
2	$4 + 1 = 5$

Domain: $(-\infty, \infty)$

Range: $[1, \infty)$

This is x^2 moved up 1

Graph $f(x) = -x^2$



x	$f(x)$
-1	$-(-1)^2 = -1$
0	0
1	$-(1)^2 = -1$

Domain: $(-\infty, \infty)$

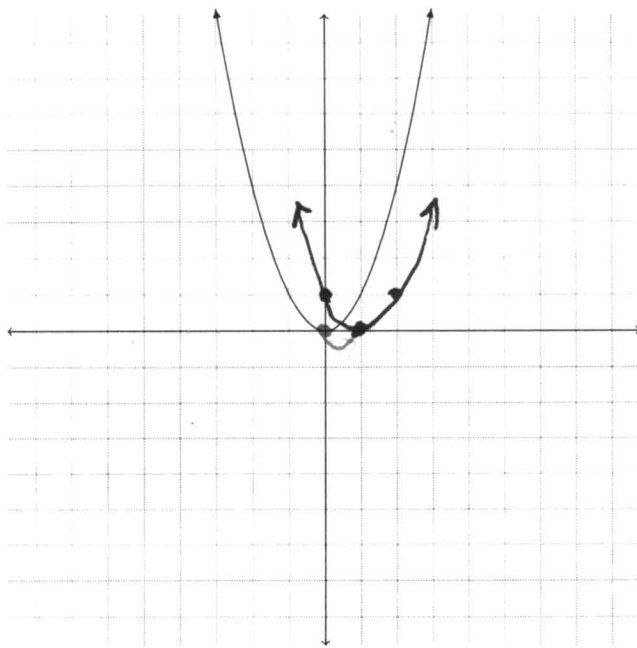
Range: $(-\infty, 0]$

Name: _____

Section: _____

The graph of $y = x^2$ is given.

Graph $f(x) = (x - 1)^2$



x	$f(x)$
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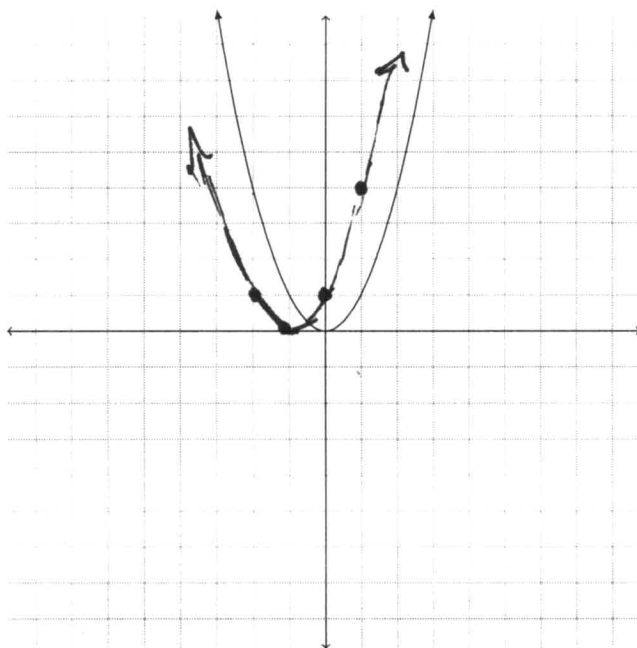
0	$(0-1)^2 = 1$
1	$(1-1)^2 = 0^2 = 0$
2	$(2-1)^2 = 1$

Domain: $(-\infty, \infty)$

Range: $[0, \infty)$

x^2 moved Right one

Graph $f(x) = \overset{(x+1)^2}{\cancel{x^2}}$



x	$f(x)$
-----	--------

-2	$(-2+1)^2 = (-1)^2 = 1$
-1	$(-1+1)^2 = 0^2 = 0$
0	$(0+1)^2 = 1$
1	$(1+1)^2 = 4$

Domain:

Range:

x^2 moved Left one

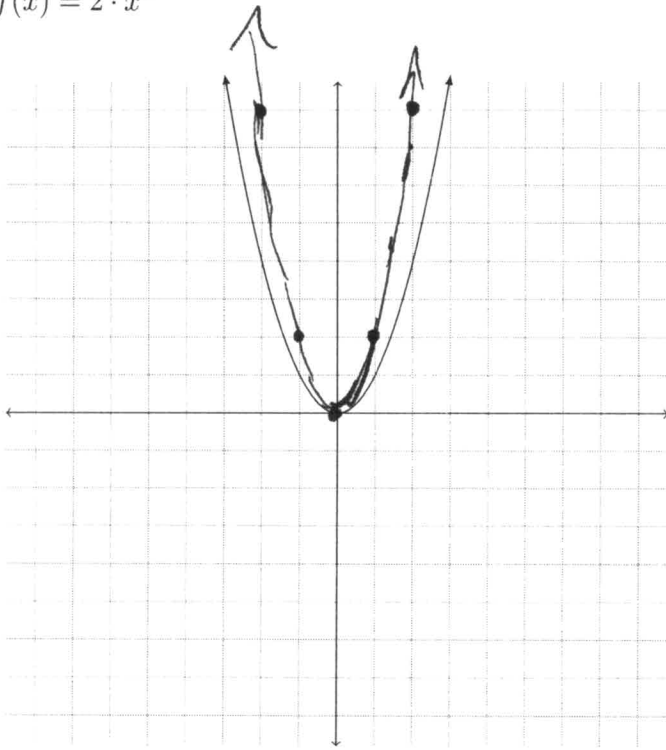
Say ONLY

Name: _____

Section: _____

The graph of $y = x^2$ is given.

Graph $f(x) = 2 \cdot x^2$



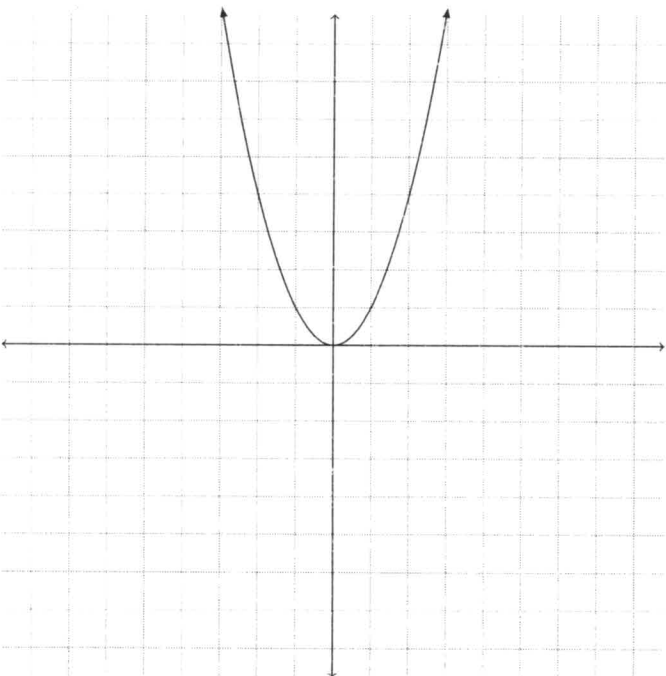
x	$f(x)$
-1	$2(-1)^2 = 2$
0	$2 \cdot 0^2 = 0$
1	$2 \cdot (1)^2 = 2$
2	$2(2)^2 = 8$

Domain:

Range:

x^2 stretched vertically

Graph $f(x) = \frac{1}{3} \cdot x^2$



x	$f(x)$

Domain:

Range:

write

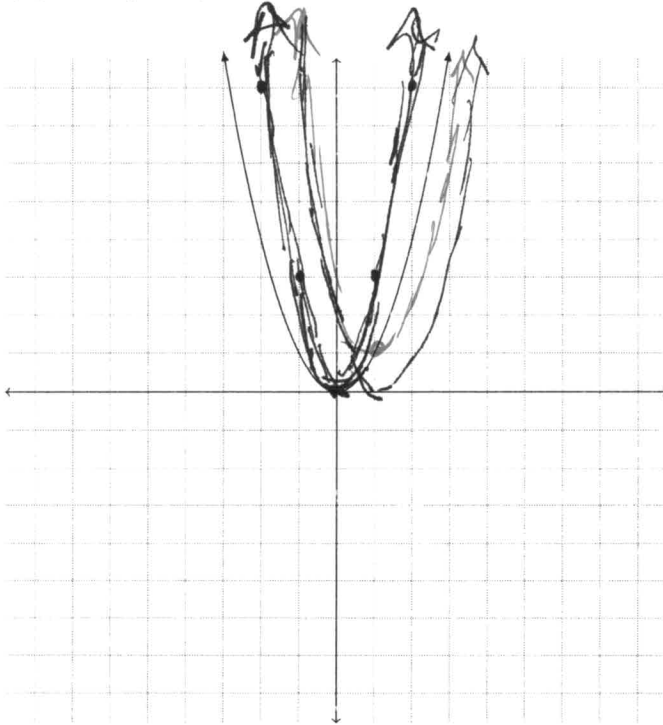
x^2 squashed vertically

Name: _____

Section: _____

The graph of $y = x^2$ is given.

Graph $f(x) = 2 \cdot (x - 1)^2 + 1$



Helper Graphs

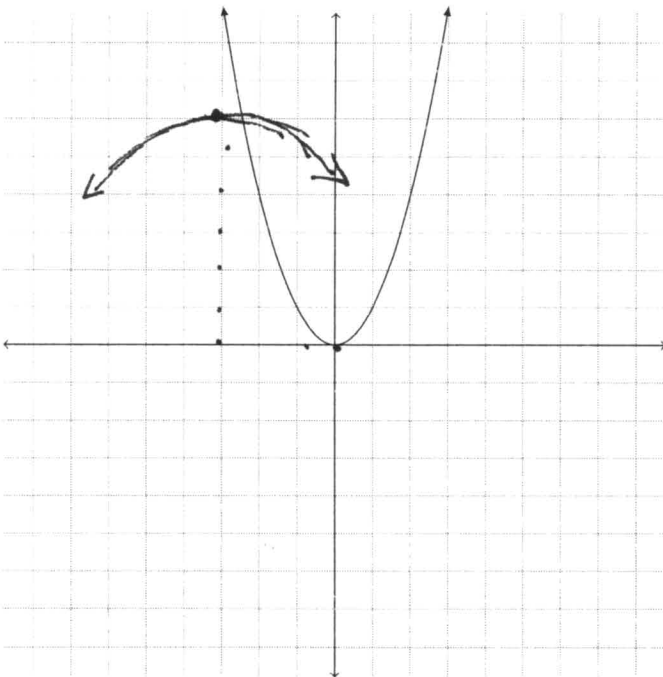
1. $2x^2$
2. $2(x-1)^2$
3. $2(x-1)^2 + 1$

Domain:

Range:

$2x^2$, moved right one
then up one

Graph $f(x) = -\frac{1}{3} \cdot (x + 3)^2 + 6$



Helper Graphs

- 1.
- 2.
- 3.
- 4.

Domain:

Range:

$\frac{1}{3}x^2$, flipped across
x-axis,
moved left 3,
& moved up 6

Wouldn't it be nice

if every quadratic function

had the form

$$f(x) = a(x+k) + h$$

some #'s

Then we could graph it quickly!

$y = ax^2$ moved left/right k
up/down h

~~Wait~~

Cool Fact: we can always do this!

Ex: we can turn

$$h(x) = x^2 - 4x + 3$$

into

$$h(x) = (x-2)^2 - 1$$

The idea is to complete the square:

old way:

$$h(x) = x^2 - 4x + 3$$

$$h(x) - 3 = x^2 - 4x$$

$$h(x) - 3 + \frac{4}{2} = x^2 - 4x + \frac{4}{2}$$

$(-2)(-2) = 4$

$\frac{-4}{2} = -2$

$$h(x) - 3 + \frac{4}{2} = (x-2)(x-2)$$

$$h(x) + 1 = (x-2)^2$$

$$h(x) = (x-2)^2 - 1$$

New Way:

$$h(x) = x^2 - 4x + 3$$

$$= \left[x^2 - 4x + \frac{4}{2} \right] - \frac{4}{2} + 3$$

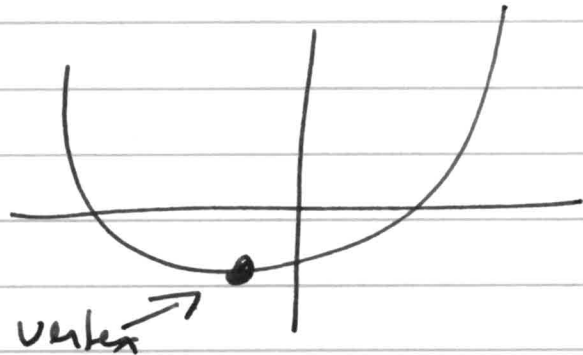
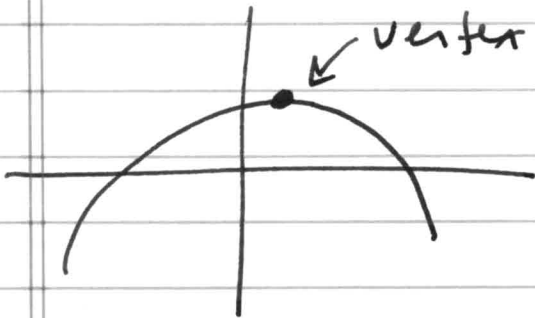
$\frac{-4}{2} = -2$

$(-2)(-2)$

$$= [(x-2)(x-2)] - 4 + 3$$

$$h(x) = (x-2)^2 - 1$$

The vertex of ~~the~~ a parabola
is the bottom (or top) of the cup



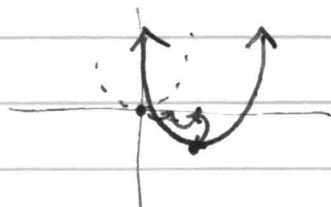
The vertex of $h(x) = a(x+k) + h$

is $(-k, h)$

(where the
squared term
is zero)

(how far up/down
the bottom moved)

Ex: $h(x) = (x-2)^2 - 1$ is x^2 moved RIGHT 2
and DOWN 1



vertex of $h(x)$
is ~~(0,0)~~ $(2, -1)$